CAA - College of Arts & Arch

CAA 290R. Collaborative Rsch/Creative. 1-4 Credits. (1 Ind; 8 cr max) F,S,Su
Max 8 cr. COREQUISITE: Freshman or sophomore standing and consent of
instructor. Intended for lower division undergraduate research and creative projects
undertaken in an interdisciplinary team format. The student will work closely with
students and faculty colleagues seeking creative project solutions while exploring
innovative methods of collaborative problem solving. Course will address responsible
conduct of research. May be repeated. Department Undeclared.

CAA 291. Special Topics. 1-4 Credits. (1-4 Sem; 12 cr max) On Demand
PREREQUISITE: None required but some may be determined necessary by each
offering department. Courses not required in any curriculum for which there is a
particular one-time need, or given on a trial basis to determine acceptability and
demand before requesting a regular course number. Undeclared.

CAA 310. The Art of Mental Healing: Collaboration in Scholarship and Creativity. 3
Credits. (3 Sem; F)
PREREQUISITE: Sophomore standing and WRIT 101W. Working collaboratively,
students in this course will foster developing solutions for mental healing and for
educating the community through scholarship and creativity.

CAA 490R. Collaborative Rsch/Creative. 1-4 Credits. (1 Ind; 8 cr max) F,S,Su
Max 8 cr. COREQUISITE: Junior or higher standing and approval of instructor.
Intended for upper division undergraduate research and creative projects undertaken
in an interdisciplinary team format. The student will work closely with students and
faculty colleagues seeking creative project solutions while exploring innovative methods
of collaborative problem solving. Course will address responsible conduct of research.
May be repeated. Department Undeclared.

CAA 491. Farm to Market: An Interdisciplinary Design Lab. 3 Credits. (3 Lab) F
PREREQUISITE: Junior standing. This cross-disciplinary design course incorporates
timey and application from marketing, psychology, graphic design, nutrition and food
science. The goal is to expose students to the elements of ideation, design thinking and
user experience — working through all the stages of conceptual development. Student
teams are paired with “Specialty Crops” farmers in Montana to develop new income
sources from their existing assets (crops, land, equipment). Students will create, name,
brand, package and develop marketing strategies for products that support local farms
and the state’s overall economic development.