CSCI - Computer Science/Programming

CSCI 107. Joy and Beauty of Computing. 3 Credits. (3 Lec) ES
Examines the computing field and how it impacts the human condition. Introduces exciting ideas and influential people. Provides a gentle introduction to computational thinking using the Python programming language.

CSCI 112. Programming with C I. 3 Credits. (2 Lec, 1 Lab) ES
PREREQUISITE: CSCI 111 or CSCI 127 or EELE 101. C Programming knowledge. Introduces imperative programming and the C standard library. Course covers pointers, memory management and structures.

CSCI 127. Joy and Beauty of Data. 4 Credits. (3 Lec, 1 Lab) ES
COREQUISITE: M 151Q. Provides a gentle introduction to the exciting world of big data and data science. Students expand their ability to solve problems with Python by learning to deploy lists, files, dictionaries and object-oriented programming. Data science libraries are introduced that enable data to be manipulated and displayed. To succeed in this course, either basic computer literacy or CSCI 107 is recommended.

CSCI 132. Basic Data Structures and Algorithms. 4 Credits. (3 Lec, 1 Lab) ES
PREREQUISITE: CSCI 111 or CSCI 127 and M 151Q. An examination of advanced Java and basic data structures and their application in problem solving. Data structures include stacks, queues and lists. An introduction to algorithms employing the data structures to solve various problems including searching and sorting, and recursion. Understanding and using Java class libraries. The laboratory uses Java. Introduces Big-O Notation.

CSCI 204. Multimedia Dev Methods. 3 Credits. (2 Lec, 1 Lab) F On Demand
The design and development of multimedia presentations using computerized studio techniques. Methods for combining video, audio, photography, studio techniques, and computer-generated art forms. Computer-assisted studio control and editing. Project-oriented course organization with interdisciplinary project teams.

CSCI 215CS. Social & Ethical Issues in Computer Science. 3 Credits. (2 Lec, 1 Rec) ES
PREREQUISITE: W core and US core. Social and ethical issues as they relate to computing, including privacy, risks, computer abuse, commerce, professionalism, free speech, intellectual property, social justice, and current issues. History of computing.

CSCI 232. Data Structures and Algorithms. 4 Credits. (3 Lec, 1 Lab) ES
PREREQUISITE: CSCI 132. Advanced data structures and programming techniques and their application. Topics include: trees, balanced trees, graphs, dictionaries, hash tables, heaps. Examines the efficiency and correctness of algorithms. The laboratory uses Java. CSCI 246 is recommended as a prerequisite.

CSCI 246. Discrete Structures. 3 Credits. (3 Lec) ES
PREREQUISITE: M 171Q or M165 COREQUISITE: CSCI 132. This course covers logic, discrete probability, recurrence relations, Boolean algebra, sets, relations, counting, functions, maps, Big-O notation, proof techniques including induction, and proof by contradiction.

CSCI 290R. Undergraduate Research. 1-6 Credits. (1-6 Ind; max unlimited) ES
Directed undergraduate research which may culminate in a written work or other creative project. Course will address responsible conduct of research. May be repeated.

CSCI 291. Special Topics. 1-4 Credits. (1-4 Lec; 12 cr max) On Demand
Max 12 cr. PREREQUISITE: To be determined based on actual topic offered. Courses not required in any curriculum for which there is a particular one-time need, or given on a trial basis to determine acceptability and demand before requesting a regular course number.

CSCI 292. Independent Study. 1-3 Credits. (1-3 Ind; 3 cr max) On Demand
Max 3 cr. PREREQUISITE: Consent of instructor and approval of department head. Directed research and study on an individual basis.

CSCI 305. Concepts/Programming Languages. 3 Credits. (3 Lec) F
PREREQUISITE: CSCI 132 and CSCI 246. An examination of several programming paradigms, and languages, as well as their application and underlying execution model. Paradigms examined include imperative, object-oriented, functional, logic and string based. Students will gain exposure to a variety of languages such as C, C++, Scheme, Prolog and Perl. CSCI 112 is recommended.

CSCI 338. Computer Science Theory. 3 Credits. (3 Lec) F
PREREQUISITE: CSCI 246. Formal languages, theory, automata, Turing Machines, computability, the Church-Turing thesis, computational complexity, and NP-completeness.

CSCI 347. Data Mining. 3 Credits. (3 Lec) S
PREREQUISITES: STAT 216Q or STAT 332 or EGEN 350 and CSCI 232. Recommended: M 221 and CSCI 246. Students are expected to have taken a statistics/probability course, and have some experience programming. An introductory linear algebra course and a basic discrete structures course are also recommended. Introduction to data acquisition and pre-processing, common data formats, graph models, itemset mining, clustering, dimensionality reduction, classification, and advanced topics for knowledge discovery from large-scale data sets, with a focus on applications to real-world data sets.

CSCI 351. Systems Administration. 3 Credits. (3 Lec) S
PREREQUISITE: CSCI 112 and CSCI 232. The administration and management of Linux computer systems. Includes installation, user/process management, configuration of services and device handling. A basic knowledge of Linux/Unix command structure is required.

CSCI 361. Computer Architecture. 3 Credits. (3 Lec) F
PREREQUISITE: CSCI 112 and CSCI 232. The structure and function of computer systems: CPU, memory, I/O. Includes digital logic, data type, instruction set design, pipelining, RISC, parallel processing, and assembly language programming.

CSCI 366. Computer Systems. 3 Credits. (3 Lec) ES
PREREQUISITE: CSCI 112 and CSCI 232. Introduces students to fundamental concepts in computer systems, including software environments and development tools, computer architecture and organization, concurrency, information management, network communications, and operating systems based on cloud computing.

CSCI 432. Advanced Algorithm Topics. 3 Credits. (3 Lec) F
PREREQUISITE: CSCI 246 and CSCI 232. A rigorous examination of advanced algorithms and data structures. Topics include average case analysis, probabilistic algorithms, advanced graph problems and theory; distributed and parallel programming. CSCI 338 is recommended as a prerequisite.

CSCI 440. Database Systems. 3 Credits. (3 Lec) F
PREREQUISITE: CSCI 232. DBMS architecture; major database models; relational algebra fundamentals; SQL query language; index file structures, data modeling and management, entity relationship diagrams. CSCI 366 is recommended.

CSCI 441. Computer Graphics. 3 Credits. (3 Lec) S

CSCI 442. Comp Vision: Robot Vision. 3 Credits. (3 Lec) S odd years.
PREREQUISITE: CSCI 232. Image processing techniques are used to quantify and manipulate visual information in diverse applications such as satellite imagery, robotic vision, and animation. Topics include enhancement, representation, restoration, segmentation, and digitization techniques.

CSCI 446. Artificial Intelligence. 3 Credits. (3 Lec) S
PREREQUISITE: CSCI 232 and CSCI 246. An exploration in fundamental topics in artificial intelligence from an agent perspective. Topics addressed include: heuristic and stochastic search, logical and probabilistic reasoning, game playing, planning, and reinforcement learning. ESOF 322 and STAT 216 are recommended prerequisites.

CSCI 447. Machine Learning: Soft Computing. 3 Credits. (3 Lec) F on demand
PREREQUISITE: CSCI 232 and CSCI 246. An introduction and survey of fundamental machine learning models and algorithms, including non-parametric methods, linear and nonlinear models, decision trees, neural networks, and population-based algorithms. ESOF 322, M 273, M 221, and STAT 216 are recommended.

CSCI 451. Computational Biology. 3 Credits. (3 Lec) F odd years.
PREREQUISITE: CSCI 232 and CSCI 246. This course surveys classic and recent problems in computational biology. Topics covered include algorithms for genomic sequencing and searching, protein structure prediction, and regulatory network discovery. Co-convened with CSCI 551.

CSCI 455. Embedded Systems: Robotics. 3 Credits. (3 Lec) S
Alternate even years. PREREQUISITE: CSCI 232. The basic tools and techniques of embedded systems using robotics as a platform. Student teams will build an autonomous mobile robot, and learn to program it to perform increasingly sophisticated behaviors. Besides providing an introduction to autonomous mobile robot technologies, the students also learn key concepts of mechanics, electronics, programming techniques, and systems design and integration.

CSCI - Computer Science/Programming
CSCI 460. Operating Systems. 3 Credits. (3 Lec) F
PREREQUISITE: CSCI 232 and CSCI 361 or CSCI 366 or EELE 371. Operating systems design including necessary hardware support, Processes, threads, concurrent programming, and scheduling. Memory, file, and I/O management. Security issues. CSCI 351 is recommended.

CSCI 466. Networks. 3 Credits. (3 Lec) F
PREREQUISITE: CSCI 232 and CSCI 112. How computer systems are organized into networks and how communication over networks is organized. Communication protocols and their design with an emphasis on current technology and implementation of software. CSCI 366 is recommended.

CSCI 468. Compilers. 4 Credits. (3 Lec, 1 Lab) S

CSCI 476. Computer Security. 3 Credits. (3 Lec) S
PREREQUISITE: CSCI 232. Introduction to computer security. Covers security issues in software design and development from technical, social and legal viewpoints. Topics include cryptography, security models, software security, authentication, authorization, and accountability. CSCI 460 and CSCI 466 are recommended.

CSCI 481. Program Assessment. 0 Credits. (0 Ind) FS
PREREQUISITE: Graduating Senior. Student participation in Computer Science program assessment activities such as taking the Computer Science Major Field Test.

CSCI 482R. Interdisciplinary Project Instruction. 1 Credit. (1 Rct) F
COREQUISITE: ESOF 322 First part of a senior capstone sequence for the interdisciplinary option. Classroom instruction that prepares a student to undertake an interdisciplinary project that relates computing to the student’s minor.

CSCI 483R. Interdisciplinary Project. 3 Credits. (3 Ind) S
PREREQUISITE: CSCI 482R. Second part of a senior capstone sequence for the interdisciplinary option. Students undertake an interdisciplinary project and present their results through a written paper, a poster and an oral presentation.

CSCI 490R. Undergraduate Research. 1-6 Credits. (1-6 Ind; 12 cr max) On Demand
PREREQUISITE: Consent of instructor. Directed undergraduate research which may culminate in a research paper, journal article, or undergraduate thesis. Course will address responsible conduct of research. May be repeated.

CSCI 491. Special Topics. 1-4 Credits. (1-4 Lec; 12 cr max) On Demand
Max 12 cr. PREREQUISITE: To be determined based on actual topic offered. Courses not required in any curriculum for which there is a particular one-time need, or given on a trial basis to determine acceptability and demand before requesting a regular course number. Co-convened with CSCI 591.

CSCI 492. Independent Study. 1-4 Credits. (1-3 Ind; 6 cr max) On Demand
Max 6 cr. PREREQUISITE: Junior standing; consent of instructor and approval of director of the School of Computing. Directed research and study on an individual basis.

CSCI 494. Seminar. 1-4 Credits. (1-4 Sem; 4 cr max) On Demand
Max 4 cr. PREREQUISITE: Junior standing and as determined by each offering. Topics offered at the upper divisional level that are not covered in regular courses. Students participate in preparing and presenting discussion material.

CSCI 495. Field Work/Practicum. 1 Credit. (1 Ind; 2 cr max) FS
Max 2 cr. PREREQUISITE: Junior standing and CSCI 232. Directed assistance to, and involvement in labs, with lower division CS students. Can only complete once.

CSCI 498. Internship. 1-3 Credits. (1-3 Ind; 3 cr max) On Demand
PREREQUISITE: Junior standing, consent of instructor and approval of the School of Computing Director. An individualized assignment arranged with an agency, business or other organization to provide guided experience in the field.

CSCI 520. Distributed Systems. 3 Credits. (3 Lec) S
Alternate Even Years. The design and implementation of software systems that utilize multiple host computer networks as a foundation. Concurrency control, homogeneous and heterogeneous systems, interprocess communication, protocols and application design. CSCI 432 and CSCI 466 are recommended.

CSCI 532. Algorithms. 3 Credits. (3 Lec) S
PREREQUISITE: CSCI 232. Concrete time and space complexity; combinatorial algorithms; greedy algorithms; dynamic programming; probabilistic and randomized algorithms; branch-and-bound algorithms. CSCI 432 is recommended as a prerequisite.

CSCI 535. Computational Topology. 3 Credits. (3 Lec) S
COREQUISITES: CSCI 532 or M 461 or M 511 or consent of the instructor. Provides an introduction to topological data analysis (TDA). This course will cover the topological, geometric, and algebraic tools used in TDA. Specific topics covered include persistent homology, Reeb graphs, and minimum homotopy area. Students will explore a data set of their choice in a course project, and learn how to apply the tools discussed in lecture.

CSCI 538. Computability. 3 Credits. (3 Lec) F
Turing machine computability and decidability; abstract time and space complexity; intractability. CSCI 358 is recommended.

CSCI 540. Advanced Database Systems. 3 Credits. (3 Lec) F
Alternate odd years. Advanced database models including spatial, temporal, and object-oriented; advanced data indexing techniques, data warehousing and query optimization. CSCI 440 is recommended.

CSCI 541. Computer Graphics. 3 Credits. (3 Lec) On Demand

CSCI 547. Machine Learning. 3 Credits. (3 Lec) S
Alternate Even Years An exploration of current and emerging topics in machine learning. Focus will be on current research in the field with topics derived from recently published literature. Students will engage in seminar discussions and complete a non-trivial research project of their own design. CSCI 447 is recommended.

CSCI 548. Reasoning Uncertainty. 3 Credits. (3 Lec) S
Alternate Odd Years An exploration of problem solving using probabilistic graphical models. Topics in probabilistic representations, inference algorithms, and learning such models from data will be explored. Students will engage in seminar discussions and complete a non-trivial research project of their own design. CSCI 446 and background in probability is recommended.

CSCI 550. Advanced Data Mining. 3 Credits. (3 Lec) F
Alternate even years. Clustering, classification and pattern recognition; performing automated discovery of knowledge from a data set. M 221 and a probability or statistics course are recommended.

CSCI 551. Adv. Computational Biology. 3 Credits. (3 Lec) F
Alternate odd years This course examines a variety of algorithmic computational biology topics with an emphasis on elucidating new research problems. Co-convened with CSCI 451. CSCI 432 is recommended.

CSCI 565. Wireless Networks and Mobile Computing. 3 Credits. (3 Lec) F
on demand. This course introduces the topics of wireless networks and mobile computing. Students will be exposed to different technologies of mobile computing, both software and hardware, and be able to use them to perform wireless networking analysis. CSCI 466 or (EELE 445 and EELE 447) are recommended.

CSCI 566. Advanced Networking. 3 Credits. (3 Lec) S
Alternate odd years. This graduate-level course covers advanced topics in networking, with emphasis on IP and wireless networks. After taking this course, the students are expected to know the state-of-the-art in networking algorithms, protocols and architectures, and to understand how networking research is done. CSCI 466 is recommended.

CSCI 581. Computational Thinking Tchnrs. 2 Credits. (1 Lec. 1 Lab) Su
PREREQUISITES: A minimum of 2 years high school teaching experience. The course examines the computing field and how it impacts the human condition. Exciting ideas and influential people are introduced. A gentle introduction to computational thinking using the Python programming language is provided. The course also introduces participants to robotics platforms.

CSCI 582. Joy Beauty Data for Teachers. 2 Credits. (1 Lec. 1 Lab) Su
PREREQUISITES: A minimum of 2 years teaching experience at the 7-12 grade level, and CSCI 581. Computer Science in the Classroom: Computational Thinking for Teachers or prior computer science experience, is a pre-requisite. Teachers who enroll in this course will extend their knowledge of the Python programming language and be gently introduced to the world of data science. The course builds upon the pre-requisite course that is the 2-credit, MSSE course entitled Computer Science in the Classroom: An Introduction to Computational Thinking. Teachers who complete this course will be better prepared to teach material covered in CSCI 127, The Joy and Beauty of Computing.

CSCI 590. Master’s Thesis. 1-10 Credits. (1-10 Ind; max unlimited) FS, Su
PREREQUISITE: Master’s standing.
CSCI 591. Special Topics. 1-4 Credits. (1-4 Lec; 12 cr max) On Demand
Max 12 cr. PREREQUISITE: Upper division courses and others as determined for
each offering. Courses not required in any curriculum for which there is a particular
one time need, or given on a trial basis to determine acceptability and demand before
requesting a regular course number. Co-convened with CSCI 491.

CSCI 592. Independent Study. 1-3 Credits. (1-3 Ind; 6 cr max) On Demand
Max 6 cr. PREREQUISITE: Graduate standing, consent of instructor and approval
of director of the School of Computing. Directed research and study on an individual
basis.

CSCI 594. Seminar. 1-4 Credits. (1 Sem; 4 cr max) On Demand
Max 4 cr. PREREQUISITE: Graduate standing or seniors by petition. Course
prerequisites as determined for each offering. Topics offered at the graduate level which
are not covered in regular courses. Students participate in preparing and presenting
discussion material.

CSCI 598. Internship. 1-3 Credits. (1-3 Ind; 3 cr max) On Demand
Max 3 cr. PREREQUISITE: Graduate standing, consent of instructor and approval of
director of the School of Computing. An individualized assignment arranged with an
agency, business or other organization to provide guided experience in the field.

CSCI 599. Graduate Consultation. 1-3 Credits. (1-3 Ind; 3 cr max) On Demand
PREREQUISITE: Master’s standing, consent of instructor and approval of director
of the School of Computing. This course may be used only by students who have
completed all of their course work, and thesis, if on a thesis plan but who need
additional faculty or staff time or help.

CSCI 690. Doctoral Thesis. 1-10 Credits. (1-10 Ind; max unlimited) F,S,Su
PREREQUISITE: Doctoral standing.