Technology Education Option

Objectives
Students who complete the Technology Education option of the Curriculum & Instruction Master’s degree are expected to demonstrate the knowledge, skills, and dispositions of a Master Teacher.

Graduates will exhibit:
1. Skill in managing, monitoring, and assessing student learning;
2. Systematic reflection regarding their professional practice and experience; and
3. Commitment to membership in a community of learners.

Program of Study
Core Content - 12 credits
- EDCI 504 Assessment and Evaluation in Education
- EDCI 506 Applied Educational Research
- EDCI 514 Mentoring New Teachers
- EDCI 531 Contemporary Issues in Education

Signature Content - 15 credits; choose from the following
- TE 501 History and Philosophy of Technology Education
- TE 530 3D Modeling & Animation
- TE 594 Seminar
- EDCI 552 General School Curriculum
- EDCI 555 Technology, Instructional Design, and Learner Success
- EDCI 571 In-Service Education
- Electives relevant to licensure area and approved by graduate advisor

Master’s Capstone - 3 credits
- EDCI 575 Professional Paper/Project

Total Credits 30

Contact Information
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Font Notice

This document should contain certain fonts with restrictive licenses. For this draft, substitutions were made using less legally restrictive fonts. Specifically:

Times was used instead of Adobe Garamond Pro.

The editor may contact Leepfrog for a draft with the correct fonts in place.